

A Simple Way to Distribute Mathematica Evaluations

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Abstract

We present a simple package for distributing evaluations of a Mathematica function for many arguments on a cluster of computers. After setting up the hosts, the only change is to replace `Map[f, points]` by `MapCore[f, points]`.

1 Introduction

With the fairly recent arrival of low-cost multi-core CPUs, institutes often have significant computing power at their disposal. Mathematica 7, whose main motto is parallel computing, makes it relatively simple to send a calculation to the fellow cores on the same machine, though still not exactly straightforward to distribute a calculation on a larger cluster. The package we present in the following fills this gap. After a one-time setup of the cluster, it allows to easily distribute calculations to as many hosts as there are Mathematica licenses available (both ordinary licenses and Mathematica 7's sublicenses).

We certainly do not propose to parallelize 'atomic' Mathematica operations, like `Simplify`, which is a daunting task even at the conceptual level. Rather, we focus on lengthy evaluations of one function over many arguments, for example the evaluation of a cross-section for many points in phase and/or parameter space. Incidentally, our package is not restricted to numerical evaluations, but can handle any kind of Mathematica expressions.

Many physicists would argue that at least numerical evaluations of a certain volume should be done in a compiled language for performance reasons. This is at best partially true, as Mathematica has a formidable arsenal of functions, e.g. for numerical analysis, which are not easily available elsewhere, and it is the choice of algorithm that influences the computation time much more than the speed of a single evaluation. Furthermore, in conjunction with MathLink, e.g. through FormCalc's Mathematica interface [1], the execu-

tion speed is essentially that of a compiled language and Mathematica's part is 'governing' the calculation.

The package we present in this paper is remarkably short and contains one main function `MapCore` which substitutes `Map` in serial calculations. Sect. 2.1 describes usage of the package, Sect. 3 provides a function reference, and Sect. 5 describes installation and system setup.

2 Overview

2.1 Usage of the MultiCore package

The MultiCore package is loaded with

```
<< MultiCore'
```

The next step is to add cores* on which evaluations can be distributed. This can be done directly with e.g.

```
AddCore["pc123.mppmu.mpg.de"]
```

or, if login under a different username is required,

```
AddCore["batman@pc123.mppmu.mpg.de"]
```

This explicit method becomes cumbersome, however, if many cores with varying loads are involved. The alternate invocation

```
AddCore[10]
```

takes up to ten of the currently 'free' cores. This information is supplied by the `findcores` shell script (part of the MultiCore package) which in turn reads the admissible cores from a `.submitrc` file and invokes `ruptime` to determine the load. The `.submitrc` file has the simple syntax

```
pc380 4
pc381 4
pc339b 2
pc472
```

*A note on nomenclature: we refer to a 'core' as the fundamental computation unit, i.e. a processor able to run a single thread. A physical CPU may have several cores and similarly a host may have several CPUs.

where the optional integer behind the hostname indicates the number of cores the host has. The machines should be listed in descending CPU speed, i.e. fastest on top, to optimize performance. Each remote host should be running an `rwhod` daemon, since then its load will be reported through `ruptime` and `findcores` will use only the free cores.

In the case of a Linux cluster, the `.submitrc` file can be generated (more or less) automatically, with the help of the `setupcores` script, as in:

```
./setupcores > $HOME/.submitrc
```

This script assumes that the hosts are listed via `ruptime`, that a password-free login via `ssh` is possible, and that each host is running a flavour of Linux where `/proc/cpuinfo` can meaningfully be read out. The file generated in this way constitutes a ‘raw’ version and should be reviewed by hand.

Each core launched requires a Mathematica license, i.e. a Kernel license. From Mathematica 7 on, each (main) license includes four sublicenses and it is possible to use these sublicenses for parallelization (cf. Sect. 3.11, `$SublicenseFactor`).

One can further take care not to invoke more slave processes than licenses available. To this end `AddCore` is invoked with an integer $n \leq 0$, meaning that it should spawn at most so many slaves that $|n|$ (main) licenses are left for other users. Also one can provide a second integer argument $m \leq 0$ to leave $|m|$ sublicenses unused. This mode really makes sense only for network licenses. For non-network licenses, `AddCore` silently assumes that the other machines listed in `.submitrc` have similar licenses.

MultiCore generally works in a master–slave model, requiring one license (but hardly any CPU time) for the master and one main or sublicense for each slave. We assume that all cores in the cluster run the same Mathematica version, in particular that the master’s version number is the same as all slaves’. In particular we assume that subkernels on slave cores can be launched if and only if the master is running Mathematica 7.

Quitting the master’s Mathematica Kernel automatically closes all links, so explicitly ‘removing’ registered cores is usually not necessary unless one wants to free Mathematica licenses. Each slave session is characterized by an identifier of the form `host[id]`, where `host` is the host name and `id` an integer link id. The syntax for `RemoveCore` is

```
RemoveCore[host]  
RemoveCore[host[id]]
```

where both `host` and `id` may be a pattern. Thus, `RemoveCore["pc123"]` closes all slaves on host `pc123` and `RemoveCore[_]` closes all current slave sessions.

Once the cores are registered, the only necessary substitution is to replace `Map (/@)` by `MapCore` to make multiple evaluations execute in parallel.

Important: The only slightly non-straightforward aspect is the remote definition of the function being evaluated. `MapCore` sends the definition of this function to the slave as much as the `Save` function would save it in a file. This *fails to work* (for both `MapCore` and `Save`) if the function depends on a `LinkObject` in the master’s session, i.e. if the function is or

invokes a `MathLink` function. Even if the slave session has the same `MathLink` executable installed, it will in general not communicate via the syntactically same `LinkObject`.

To work around such cases, the `AddCore` function has an optional second argument. This argument is sent to the slave upon opening of the link as an initialization command. In our opinion the best procedure in the `MathLink` case mentioned above is not to install the `MathLink` executable in the master's session at all, to prevent sending any explicit `LinkObject` pointing to the master's installed `MathLink` executables, and instead include the `Install` statement in the `AddCore` invocation, as in

```
AddCore[0, Install["LoopTools"]]
```

Also, if the function has a very lengthy definition one might want to place it in a file and load that via the initialization command, e.g.

```
AddCore[0, << myfunction.m]
```

Of course one would have to submit this file to each slave first if they do not have access to the master's filesystem. Note, however, that the slaves' working directory is the user's home directory, not the current working directory on the master. In other words, the file to be loaded must include a path unless it resides in the home directory anyway.

2.2 MultiCore's concurrency handling

`MapCore` tries to have the given points calculated as quickly as possible. Therefore it distributes more (less) than *patchsize* points to faster (slower) cores by evaluating its internal timing statistics. Once all points of the list are distributed, `MapCore` redistributes the unfinished points until the result for all points are available. It automatically decreases the patchsize according to the remaining list size, too. Although due to the competition $N - 1$ cores are not yet finished when `MapCore` returns, the time until all slaves are again ready is negligible. The identifier `$CallID` helps `MapCore` to distinguish between new and old data of multiply distributed points.

2.3 MultiCore's error handling

Especially during long parallized calculations of many CPU-time-expensive points, link error handling plays an important role. If the link to one host, i.e. one or more cores, is lost, `MapCore` redistributes the as yet uncalculated points to the remaining hosts, executes the equivalent `RemoveCore` call and prints a warning message. After `MapCore` has returned one might want to add the lost host by re-invoking `AddHost`.

3 MultiCore package Function Reference

3.1 AddCore

`AddCore` adds (registers) cores, i.e. opens links to remote machines for subsequent distributed evaluation with `MapCore`. It is invoked in one of the following ways:

- `AddCore[hostname]` adds one core on *hostname* using a main license.
- `AddCore[hostname, "subkernel"]` adds one core on *hostname* using a sublicense.
- `AddCore[n]` ($n > 0$, integer) adds up to n cores using the `findcores` script (described below) using a ratio `$SublicenseFactor` : 1 of sublicenses to main licenses (cf. Sect. 3.11).
- `AddCore[n]` ($n \leq 0$, integer) adds as many cores as there are main licenses using `findcores`, but leaves at least $|n|$ main licenses for other users.
- `AddCore[n, m]` (n, m integer) same as above, with n for main licenses and m for sublicenses.

The last two invocations really make sense only for network licenses. For non-network licenses, it is silently assumed that the information taken from `$LicenseProcesses` and `$MaxLicenseProcesses` (in the master's session) holds also for the remote cores. Each link corresponds to one core on a remote machine. It is hence permissible to add the same host more than once, to account for its number of cores. The links are identified, apart from the hostname, by a unique integer link id. This id is also sent to each slave process as `$CoreID` and can be used to e.g. construct unique filenames. Core additions are cumulative. Links are released either through explicit removal with `RemoveCore` or by quitting the master's Mathematica Kernel.

The `findcores` script is part of the MultiCore package. It needs a `.submitrc` file in which the admissible cores for distributed computing are listed. Each line has the syntax

```
hostname    [# of cores]
```

Comment lines starting with a `#` are allowed. Cores are processed in sequential order, i.e. the fastest machine should appear at the top of this list. The `.submitrc` file is searched for in the following order:

- `./submitrc`,
- `$HOME/.submitrc`,
- `(MultiCore installation directory)/submitrc`,
- `/usr/local/share/submitrc`.

`findcores` invokes `ruptime` to determine the load on a remote machine. This works only if the remote machine is running an `rwhod` daemon. If not, the load is assumed to be zero, i.e. all cores are taken.

3.2 RemoveCore

`RemoveCore` removes (unregisters) cores from the internal list, shuts down the corresponding remote kernels and closes the links. Each core is identified by two quantities, the hostname and the link id. Calling `RemoveCore` is usually not necessary, as quitting the master's Mathematica Kernel automatically closes all links.

- `RemoveCore[hostname[id]]` removes all cores matching *hostname* and *id*, where either may contain a pattern. For example, `RemoveCore[_]` removes all links, and `RemoveCore["pc456"[_]]` removes all links to pc456.
- `RemoveCore[hostname]` is equivalent to `RemoveCore[hostname[_]]`.

3.3 ListCore

`ListCore` lists the currently registered cores.

- `ListCore[hostname[id]]` lists all cores matching *hostname* and *id*, where either may contain a pattern. `ListCore[_]` thus lists all cores.
- `ListCore[hostname]` is equivalent to `ListCore[hostname[_]]`.

3.4 MapCore

`MapCore` is the main function of the `MultiCore` package. It substitutes `Map` in serial calculations.

- `MapCore[f, points, patchsize]` distributes the computation of *f* for all items in *points* to the cores previously registered with `AddCore`.

The integer argument *patchsize* is optional (default value: 5) and tells `MapCore` how many points on average should be sent to each core. As every set of results returned by a slave contains timing information, the master distributes points according to the slaves' performance. Until the master has gathered enough statistics about the slaves' timings it sends exactly *patchsize* points to each core.

The larger the computation time for a single point is, the smaller *patchsize* should be chosen. A smaller value may also be profitable if the participating cores have significant differences in speed. A *patchsize* of 1 achieves the best load-leveiling but incurs the highest communication overhead. We have generally found the communication overhead to be negligible if the computation time for one patch is several seconds or more (see also performance tests in Section 4).

3.5 RemoteMath

`RemoteMath` encodes the invocation of a remote Mathematica Kernel. It receives one arguments and one flag, the hostname and the type of license which shall be used while launching the kernel. If required one can define different invocation strings for different hosts.

- `RemoteMath[host, opt] := remotestring` defines *remotestring* as the command for invoking a remote Mathematica Kernel on *host*. Options for the remote kernel are given in *opt*, which is presently restricted to `-subkernel` for launching a subkernel.

The default command is

```
ssh (host) 'exec /bin/sh -lc \  
"test `uname -s` = Darwin && nice -19 MathKernel (opt) -mathlink \  
|| nice -19 math (opt) -mathlink"'
```

This is an `ssh` command which starts a remote login shell that executes, with `nice 19`, `MathKernel` on MacOS and `math` on other systems. Starting a login shell is important as it sources the shell's initialization files, which may modify the `PATH`.

If the Mathematica Kernel executable cannot be started using this command because it is not on the `PATH`, we recommend adding the appropriate directories to the `PATH` on the remote system rather than modifying the `RemoteMath` definition.

3.6 RemoteMap

With `RemoteMap` one can specify a mapping function which shall be applied on all remote hosts, i.e. slave sessions, to the point patches they receive from the master. Its default

```
RemoteMap[f_, points_] := Map[f, points]
```

is the usual `Map` function. This may be overwritten with an individual function which must have the same argument structure as `Map[f, points]`. This feature could for example be used to leave a part of the parallelization to Mathematica 7 using the `ParallelMap` function. In that case one of course would set the number of cores in `.submitrc` to 1 for all hosts.

3.7 \$FindCores

`$FindCores` contains the full path to the `findcores` script, including (if necessary) any options. The full syntax of `findcores` is:

```
findcores [-f rcfile] [-h ruptimehost]
```

where `rcfile` specifies the explicit location of the `submitrc` file (see Sect. 3.1) and `ruptimehost` specifies the host on which to invoke `ruptime` to find out the load of the machines listed in the `submitrc` file. The latter is necessary if running the master process on a machine not connected to the cluster, e.g. a laptop.

Note: changing `$FindCores` modifies subsequent invocations of `AddCore` only, i.e. links once established are not changed by a different value of `$FindCores`.

3.8 `$MsgLevel`

`$MsgLevel` specifies how verbose the master–slave communication is reported on screen.

- `$MsgLevel = n` sets the message level to n .

The default message level is 1, which just reports the adding and removing of cores as well as link failures.

3.9 `$CoreID`

`$CoreID` is unique identifier for each slave session.

- `$CoreID` (in the master’s session) is the id of the last slave session spawned. This number should not be tampered with.
- `$CoreID` (in the slave’s session) is a unique identifier of the session.

3.10 `$CallID`

`$CallID` is available in both the master and slave session. In the master session it counts the total number of calls to `MapCore`. In the slave session it identifies that certain call to `MapCore` which invoked the last computation on this slave. Note that they do not have to be equivalent (see Sect. 2.2).

3.11 `$SublicenseFactor`

The integer `$SublicenseFactor` is a global parameter in the master session which is set to 4 if the Mathematica version is 7 or above, and 0 otherwise. Only `AddCore[n]` with $n > 0$ makes use of it to decide how many sublicenses should be used launching a kernel before using another (rare) main license. Setting `$SublicenseFactor` manually only makes sense if one uses Mathematica 7 and wants to optimize it to the mean ratio of unused sublicenses to unused main licenses which might be greater than 4 in some cluster networks.

3.12 \$ListPositions

\$ListPositions is available in the slave session only. This list contains the positions of the points in the original list which are to be evaluated by the slave.

Both \$CallID and \$ListPositions can e.g. be used to construct unique filenames. For example, if a single evaluation is very costly in CPU time, one may want to store each result immediately after computation. This could be solved through a wrapper function

```
RemoteMap[f_, points_] :=
  MapThread[store[f], {points, $ListPositions}]

store[f_, dir_:"results"][x_, i_] :=
Block[ {file = ToFileName[dir, ToString[i]]},
  If[ FileType[file] === File,
    Get[file],
    (* else *)
    If[ FileType[dir] === None, CreateDirectory[dir] ];
    (Put[#, file]; #)& @ f[x] ]
]
```

Results for each point would be stored in `results/n`, where n is each point's index in the original list. In addition to \$ListPositions one could use \$CallID to generate unique filenames over multiple invocations of MapCore in the same master session.

4 Performance Tests

We tested the performance and scalability properties of MultiCore on both a homogeneous and inhomogeneous cluster of 25 cores for different evaluation times per point (tpp) and different patchsizes. As a testing function we used a simple pause directive

```
f[p_][x_] := (Pause[p]; x)
```

and mapped it over 10000 resp. 1000 arbitrary points for different numbers of cores ranging from 0 (local evaluation), 1 (slave) to 25 (slaves) and pausing times $p = 0.01, 0.1, 1$ seconds.

In case of the homogeneous cluster we assumed a constant 'evaluation' time per point for each core. In the ideal case one would expect the total time to be inversely proportional to the number of cores. The three inverse plots on the left-hand side of Figure 1 illustrate this ideal connection (blue line) and the deviation of the measured timings for different patchsizes. We took the average of ten independent runs for each point. As one can see, MultiCore's performance in a homogeneous cluster barely depends on the (reasonable chosen) patchsize. It shows an almost perfect scaling behaviour for evaluation timings per point of around 0.1 seconds or more. For smaller tpp's one would better choose a bigger patchsize.

To simulate an inhomogeneous cluster we linearly spread the tpp's from e.g. 1.0 to 4.0 seconds over the range of the 25 cores. On a subset of e.g. 14 cores we of course added the 14 fastest ones. Due to the different evaluation timings the ideal curve is no longer a line. Instead, in the ideal case the total time T depends on the number and performance of the added cores:

$$\frac{1}{T} = \frac{1}{n} \sum_{i=1}^N \frac{1}{\text{tpp}_i}$$

with tpp_i being the tpp of core i and N the number of cores and n the total number of points. The three plots on the right hand side of Figure 1 show the testing results for different tpp's (of the fastest core) and for different patchsizes. Again, the patchsize is not a crucial parameter. As before, deviations occur for the small $\text{tpp} = 0.01$ sec. The scaling behaviour for large numbers of cores seems to be at most satisfactory since MultiCore's paralling takes about twice as long as the ideal case predicts. But if one compares the total timings of 25 unequal cores to the corresponding timings on the left hand side, one sees that it takes only about 10 cores from the homogeneous cluster to do the same job. Therefore one principally has to consider the performance gain before joining much slower cores to one's cluster.

5 Installation and System Setup

The MultiCore package is available from <http://www.feynarts.de/multicore>. Installation is as simple as unpacking the tar file. MultiCore requires Mathematica versions 5 and up (version 7 preferred).

To be able to load MultiCore regardless of the current directory, the MultiCore installation directory has to be added to Mathematica's $\$Path$, for example by placing a statement like

```
PrependTo[$Path, "/my/path/to/MultiCore"]
```

in *prefdir*/Kernel/init.m, where *prefdir* is one of

- /usr/share/Mathematica (system-wide, Linux),
- \$HOME/.Mathematica (user-specific, Linux),
- /Library/Mathematica (system-wide, MacOS),
- \$HOME/Library/Mathematica (user-specific, MacOS),
- \$ALLUSERSPROFILE/Application Data/Mathematica (system-wide, Cygwin),
- \$USERPROFILE/Application Data/Mathematica (user-specific, Cygwin).

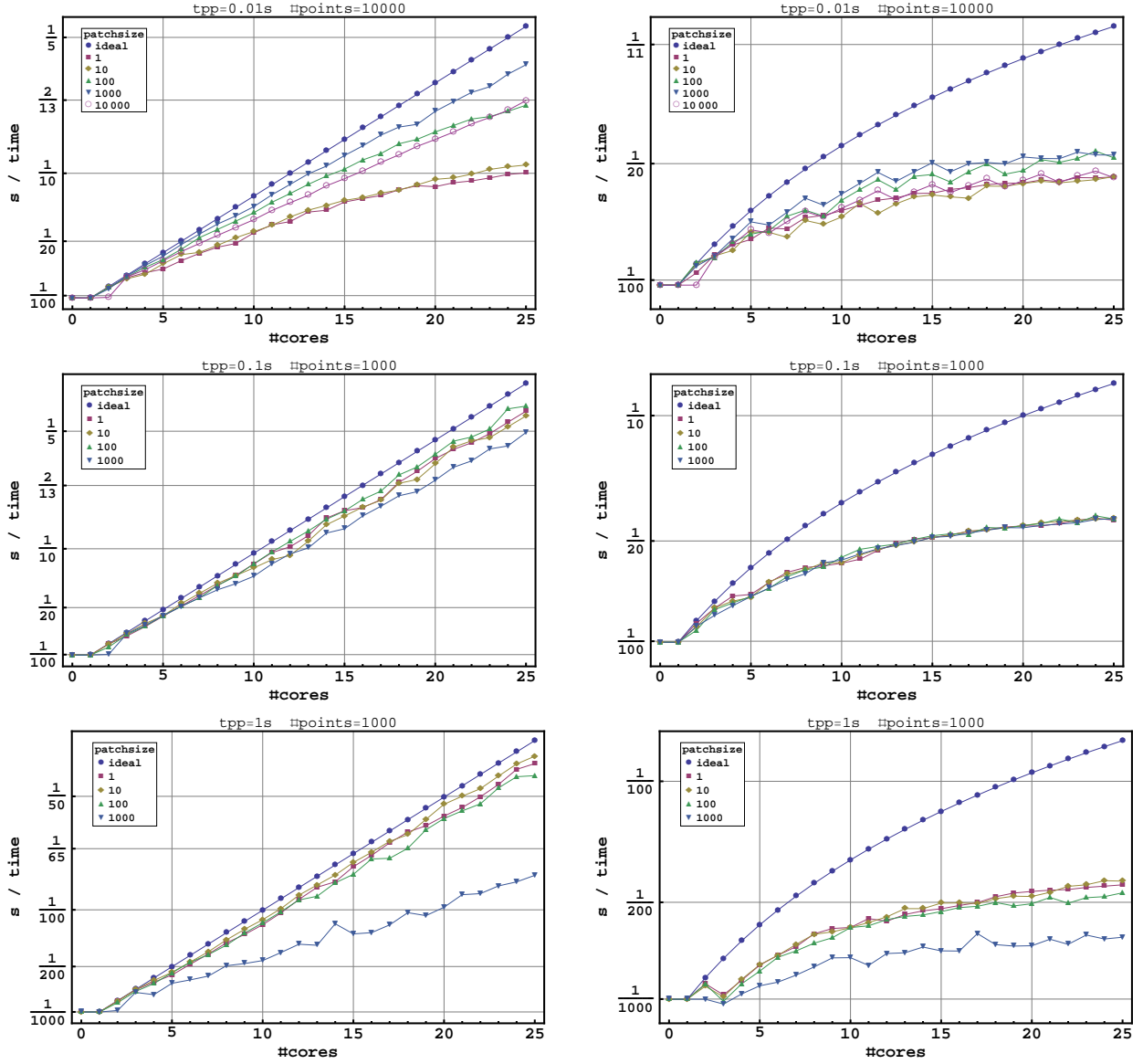


Figure 1: Reciprocal total timings as a function of number of cores for different evaluation times per point (tpp), different number of points (see heading of corresponding plot) and patchsizes. The left column shows the result for the homogeneous cluster ($tpp_i = tpp_1 = \text{const}$). The right column shows those for the inhomogeneous cluster i.e. $tpp_i = tpp_1(1 + 3 \frac{i-1}{24})$ for $i = 1, \dots, 25$.

The package has been tested under Linux, MacOS, and Windows/Cygwin, both as master and as slave. The communication with remote Mathematica Kernels requires attention to a few details that may not be obvious:

- An `sshd` daemon must be running on the remote machine and access not restricted by a firewall. On Cygwin one has to start `sshd` once with “`net start sshd`” (as Administrator) and on MacOS one has to open the ssh port in the firewall (System Preferences – Sharing – Remote Login).
- ssh access to remote machines must be possible without password authentication. This requires that a host key is generated with `ssh-keygen` and the public part of it (typically `$HOME/.ssh/id_rsa.pub`) copied to `$HOME/.ssh/authorized_keys`.
- If remote access other than by ssh is required, one needs to redefine the `RemoteMath` function, which encodes the command string used to execute remote Mathematica Kernels (see Sect. 3.5). This can either be done in the master session before any `AddCore` invocations, or once and forever in `MultiCore.m`.

6 Summary

The `MultiCore` package provides a simple mechanism to distribute (parallelize) evaluations of a single functions over many points. After setting up the cores participating in the calculation with `AddCore`, the single replacement of `Map` by `MapCore` suffices to distribute the calculation. `MapCore` is not limited to numerical evaluations, but can handle any type of Mathematica expression.

From Mathematica 7 on, parallelization on several cores of a single host is a built-in functionality. Distributing calculations over more than one host is not straightforward, however, but can be done with the same ease using the `MultiCore` package.

The package is open source and is licensed under the GPL. It can be downloaded from <http://www.feynarts.de/multicore> and runs on Mathematica versions 5 and up (version 7 recommended).

Acknowledgements

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References

- [1] T. Hahn, *Comp. Phys. Commun.* **178** (2008) 217 [hep-ph/0611273].